# **Digitronix Mechatronic Wrist**

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## **Opportunity**

Numerous prosthetic hands and gripping devices for amputees are available on the market today. However, many of these devices are rigid at the wrist and do not allow users to control the angle at which they grip objects. Our solution employs a differential drive that empowers the user to move their hand with two degrees of freedom at the wrist with flexion/extension and supination/pronation.

## **High-Level Strategy**

Our prosthetic wrist includes two DC brushless motors, geared power transmission shafts, and a differential to achieve two degrees of freedom: extension and flexion; supination and pronation. The user can adjust the position of two potentiometers to actuate the motion of the wrist. One is for supination and pronation, and the other is for extension and flexion. Once the appropriate potentiometer is rotated, the data is processed by an ESP32 microcontroller to calculate the speed and direction in which the DC motors should move. The rotational motion is transferred to the differential by the geared transmission shafts and pulleys. Our team intended to utilize myoelectric sensors to control the prosthetic wrist. However, achieving a stable signal from the myoelectric sensors became a challenge due to the proper positioning of the sensors and the fluctuations that are associated with the flexing of muscles. Adding a gain and proportional control may mitigate these fluctuations.



# **Integrated Physical Device**

#### **Function-critical decisions**

The main function-critical decisions our team made were the sizing of the motors and the selection of the bearings. Our team decided that designing for a 22.2 N load was appropriate for our product because that is the approximate weight of a five-pound dumbbell. The torque that our motor needs to counteract and overcome is as  $\tau_{\text{LOAD}} = \text{R x f}_{\text{LOAD}}$ , where R is the distance between the load's center of gravity and the center of the differential about which the load would be rotating. The weight force  $f_{\text{LOAD}}$  acting at distance R is 22.2 N. Assuming a worst-case scenario where the wrist is in flexion, or extension, at 90 degrees, the torque  $\tau_{\text{LOAD}}$  calculated is approximately 9 kg·cm. The required torque of the motor is then calculated to be 1.6 times  $\tau_{\text{LOAD}}$ , so that the torque due to the load would not exceed sixty percent of the motor's stall torque. Hence, the calculated  $\tau_{\text{MOTOR}}$  is approximately 15 kg·cm leaving a factor of 2.0, and the motor included an encoder. We also obtained a power supply that could provide the twelve volts needed to run the motor. The motor's stall current is seven amps, and the power supply provides up to 13.4 amps. To further increase the torque output of our system, we included a transmission gear that was 1.5 times larger than our motor gear, increasing the output torque to 27 kg·cm.



Using a pulley system meant that lateral forces experienced by our bearings would be due to radial gear forces and pulley preload forces. For the radial gear forces, we calculated the tangential force produced by the motor gear as  $F_t = \frac{2T}{d}$  where T is the torque produced by the motor, and d is the diameter of the motor gear. The motor gear produces a radial force that can be calculated as  $F_r = F_t tan(\alpha)$  where  $\alpha$  is the pressure angle. Thus, the motor gear outputs a radial force of approximately 65.5 N. The pulley preload force is calculated as  $F_{PRE} = \frac{T}{r}$  where T is the torque of the transmission gear and r is the radius of the pulley. The pulley preload force is calculated to be 333.3 N. Using a sum of forces, we calculated that each bearing would experience approximately 200 N. Since the bearings were rated for 845 N each, we were within the operating radial force limit of our bearings.



# Circuit diagram



## **<u>Reflection</u>**:

One task we wish we had worked on sooner is the coding porting of this project. We spend a significant amount of time debugging our code, and ensuring the code executes the indeed actions. Another task we should have completed sooner is the ordering of the parts and assembling of the components. We encounter a few challenges during the assembly process such as securing the differential housing, and tolerance issues that cause there to be play in the differential housing support structure.

# <u>Appendix</u>

# Bill of Materials:

Vendor	Part No.	Description	Req.Qty	Order Qty	Unit measure	Price	Total
Berkeley Ace Hardware	N/A	Collar	1	1	Each	3.49	3.49
Berkeley Ace Hardware	N/A	Washer	1	1	Each	0.33	0.33
Berkeley Ace Hardware	5118088	Aluminum Angle 1/6"X3/4 X 48"	1	1	Each	9.59	9.59
Berkeley Ace Hardware	900086	Bearings	2	2	Each	14.99	29.98
Berkeley Ace Hardware	25106	Metric Hex Key Set	1	1	Set of 7 pc	4.99	4.99
Berkeley Ace Hardware	2299907	Cm Combination Wrench 8 mm	1	1	Each	7.59	7.59
Berkeley Ace Hardware	299881	Cm Combination Wrench 10 mm	1	1	Each	8.99	8.99
McMaster-Carr	6484K29 6	Timing Belt Pulley, XL Series, Trades Number 90xL031,5.6" Wide	2	2	Each	7.03	14.06
McMaster-Carr	91235A4 15	Belleville Spring Lock Washer, 18-8 stainless steel, for M6 screw size, 6.20mm ID, 14.300mm OD, Pack of 10	1	1	Set of 10 pc	12.91	12.91
McMaster-Carr	5905K76	Needle-Roller Bearing, Open, for 16 mm shaft diameter	2	2	Each	10.97	21.94
McMaster-Carr	6056N14	Carbon Steel Screw collar for 6mm Shaft diameter , DIN 705	1	1	Each	2	2
McMaster-Carr	2810N1	Plastic Miter gear, 0.5 Module	3	3	Each	3.2	9.6
McMaster-Carr	4138N71	1045 Carbon Steel Rotary shaft, 6mm diameter, 200 mm	3	3	Each	18.11	54.33

		long					
McMaster-Carr	1277N71 1	Corrosion-Resistant Timing Belt Pulley, XL Series, Hub, 2 Flags, 9.5 maximum Belt Width, 22mm OD	4	4	Each	12.83	51.32
McMaster-Carr	57155K4 81	Flanged Ball Bearing, Steel, open Trade Number 606	7	7	Each	9.2	64.4
McMaster-Carr	6056N14	Carbon Steel Screw collar for 6mm Shaft diameter , DIN 705	6	6	Each	2	12
McMaster-Carr	3560N13	Metal Miter Gear, 303 Stainless Steel, Round Bore, 1 Module, 20 teeth, 21.4 mm OD	3	3	Each	45.27	135.81
McMaster-Carr	2664N32 3	Metal Gear - 20 Degree Pressure Angle, Round with Set Screw, 0.5 Module, 40 teeth, 6 mm shaft	2	2	Each	23.21	46.42
McMaster-Carr	2664N32 8	Metal Gear - 20 Degree Pressure Angle, Round with Set Screw, 0.5 Module, 60 teeth	2	2	Each	25.06	50.12
TOTAL					539.87		



```
<u>Code</u>:
```

```
#include.<ESP32Encoder.h>
        #include.<Arduino.h>
        #include <CytronMotorDriver.h>
        #define POT1 26 // Potentiomeneter reading acts as a substitute for flex/ext myolectric sensor
#define POT2 14 // Potentiomeneter reading acts as a substitute for sup/pro myolectric sensor
        #define BTN_Flex 34 // Limit switch for Flexion
#define BTN_Ext 25 // Limit switch for Flexion
        volatile bool flexionLimit = false; // flexion flag
volatile bool extensionLimit = false; // extension flag
        volatile bool deltaT = false;
        int state = 1;
        hw_timer_t* timer0 = NULL;
        portMUX_TYPE timerMux0 = portMUX_INITIALIZER_UNLOCKED;
        //Define motors and variables -----
        int omegaMax = 20; //CHANGE THIS VALUE
        CytronMD motor1(PWM_DIR, 17, 21);
        ESP32Encoder encoder1;
        // Green Motor
        CytronMD motor2(PWM_DIR, 13, 4);
        ESP32Encoder encoder2;
        int count = 0;
32 int omega = 0;
      int omega = 0;
      int omegaDes = 0;
      const int MAX_PWM = 70;
      void IRAM_ATTR isrFlexion() { // the function to be called when flexion interrupt is triggered
        flexionLimit = true;
       void IRAM_ATTR isrExtension() { // the function to be called when extension interrupt is triggered
46
47
        extensionLimit = true:
       void IRAM_ATTR onTime0() {
        volu inAd__AINC onLameO() {
    portENTER_CRITICAL_ISR(&timerMux0);
    getEncoderCount();
    deltaT = true; //function to be called when timer interrupt is triggered
    portEXIT_CRITICAL_ISR(&timerMux0);
       void TimerInit() {
        oid TimerInit() {
    timer0 = timerBegin(0, 80, true); // timer0, MWUT clock person
    timerAttachInterrupt(timer0, &onTime0, true); // edge (not level) triggered
    timerAttachInterrupt(timer0, 10000, true); // 10000 * 1 us = 10 ms, autoreload true
    timerUpite(timer0, 10000, true); // 10000 * 1 us = 10 ms, autoreload true
    timerUpite(timer0, 10000, true); // 10000 * 1 us = 10 ms, autoreload true
       }
```

64	//Setup
	void setup() {
	//Input pins
67	pinMode(POT1, INPUT);
68	pinMode(BTN Flex, INPUT);
69	pinMode(BTN Ext, INPUT):
70	pinMode(POT2. INPUT):
71	setEncoderPins():
72	
73	//Interrunts
74	attachInterrupt(RIN Flex, isrElexion, RISING):
75	attachInterpunt(RIN Ext isrEvtension RISING):
76	TimerInit().
77	
78	Sarial hegin(115200).
79	
	y void loon() {
00 Q1	
01	
02	
00	(/Man_Detection the stand to speed
04 0F	//map Potentiometer Signal to speeds
00	
00	omeganes = map(anatogread(POII), 0, 4095, -omeganax, omeganax);
87	
88	switch (state) {
09	Case 1: // basic speed control
90	// We start off with our motor speed controlled by the potentiometer
91	motorcontrol();
92	Serial printing weicome: use a potentiometer to adjust your motor speed. );
	// If the hand flexes too far, we have to stop the motors from damaging the hardware
95	
95 94 95	<pre>if (CheckForFlexionLimit()) {     reter2 setSecod(2); </pre>
93 94 95	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);</pre>
95 94 95 96	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     motor1_setSpeed(0);</pre>
95 94 95 96 97	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     state = 2:</pre>
95 94 95 96 97 98	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     state = 2; }</pre>
95 94 95 96 97 98 99	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware</pre>
95 94 95 96 97 98 99 100	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {</pre>
95 94 95 97 97 98 99 100 101	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);     } }</pre>
95 94 95 97 98 99 100 101 102	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);     } </pre>
95 94 95 97 98 99 100 101 102 103	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;     } </pre>
95 94 95 96 97 98 99 100 101 102 103 104	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;     } }</pre>
95 94 95 96 97 98 99 100 101 102 103 104 105 105	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckForExtMonDimmed) == true) { // EVENT CHECKER </pre>
95 94 95 96 97 98 99 100 101 102 103 104 105 106 107	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckForSupMyo() == true) { // EVENT CHECKER         state = 4:</pre>
95 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckForSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
93 94 95 97 98 99 100 101 102 103 104 105 106 107 108 109	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckForSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
93 94 95 97 98 99 100 101 102 103 104 105 106 107 108 109 110	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckforSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
95 94 95 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckforSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
95 94 95 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;      }      // If POT2 is in HIGH voltage, we are in supination         if (CheckforSupMyo() == true) { // EVENT CHECKER             state = 4;</pre>
95 94 95 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 111 112 113	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     motor1.setSpeed(0);     state = 2;     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;         // If POT2 is in HIGH voltage, we are in supination         if (CheckForSupMyo() == true) { // EVENT CHECKER             state = 4;</pre>
95 94 95 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 111 112 113 114	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckforSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 111 112 113 114 115	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);      state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;         // If POT2 is in HIGH voltage, we are in supination         if (CheckforSupMyo() == true) { // EVENT CHECKER             state = 4;</pre>
93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);      motor1.setSpeed(0);      state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;         }         // If POT2 is in HIGH voltage, we are in supination         if (CheckforExtPhysic) == true) { // EVENT CHECKER             state = 4;</pre>
95 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckForSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     state = 2;     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;         // If POT2 is in HIGH voltage, we are in supination         if (CheckForExtensionLimit()) {             // IF POT2 is in HIGH voltage, we are in supination             if (CheckForExtensionLimit()) {             // SERVICE FUNCTION             // If POT2 is in HIGH voltage, we are in supination             if (CheckForExtensionLimit()) {             // SERVICE FUNCTION             /</pre>
95 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;         // If POT2 is in HIGH voltage, we are in supination         if (CheckForSpuMyo() == true) { // EVENT CHECKER</pre>
95 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 114 115 116 117 118 119 120 121	<pre>if (CheckForFlexionLimit()) {     motor1.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor1.setSpeed(0);         motor2.setSpeed(0);         motor1.setSpeed(0);         state = 3;     }     // If POT2 is in HIGH voltage, we are in supination     if (CheckForSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
95 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120 121 122	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     state = 2;     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor1.setSpeed(0);         motor1.setSpeed(0);         state = 3;         // If POT2 is in HIGH voltage, we are in supination         if (CheckForSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120 121 122 123	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     state = 2;     }     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         motor2.setSpeed(0);         state = 3;     }     // If POI2 is in HIGH voltage, we are in supination     if (CheckForSupMyo() == true) { // EVENT CHECKER         state = 4;</pre>
95 94 95 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120 121 122 123 124	<pre>if (CheckForFlexionLimit()) {     motor2.setSpeed(0);     state = 2;     // If the hand extends too far, we must also stop the motors from damaging the hardware     if (CheckForExtensionLimit()) {         motor2.setSpeed(0);         state = 3;         // If POT2 is in HIGH voltage, we are in supination         if (CheckForProMyc() == true) { // EVENT CHECKER             state = 4;</pre>

127	break;
128	
129	<pre>case 3: // extension limit reached</pre>
130	<pre>Serial.println("You've extended as far as you can! How flexible &lt;.&lt;");</pre>
131	if (map(analogRead(POT1), 0, 4095, 0, 5) >= 4) {
132	motorControl();
133	state = 1;
134	
135	// If POT2 is in HIGH voltage, we are in supination
136	<pre>if (CheckforSupMyo() == true) { // EVENT CHECKER</pre>
137	state = 4; // SERVICE FUNCTION
138	
139	<pre>if (CheckforProMyo() == true) { // EVENT CHECKER</pre>
140	state = 5; // SERVICE FUNCTION
141	
142	break;
143	
144	case 4:
145	<pre>if (CheckforSupMyo() == true) { // EVENT CHECKER</pre>
146	<pre>Serial.println("Wrist is in Supnation");</pre>
147	<pre>motor1.setSpeed(70);</pre>
148	<pre>motor2.setSpeed(70);</pre>
149	
150	else if (map(analogRead(POT1), 0, 4095, 0, 5) >= 4) {
151	motorControl();
152	state = 3;
153	
154	else if (map(analogRead(POT1), 0, 4095, 0, 5) <= 1.5) {
155	motorControl();
156	state = 2;
157	
158	else {

159	state = 1;		
160			
161	break;		
162	case 5: //		
163	<pre>if (CheckforProMyo() == true) { // EVENT CHECKER</pre>		
164	<pre>Serial.println("Wrist is in pronation");</pre>		
165	<pre>motor1.setSpeed(-70);</pre>		
166	<pre>motor2.setSpeed(-70);</pre>		
167			
168	else if (map(analogRead(POT1), 0, 4095, 0, 5) >= 4) {		
169	<pre>motorControl();</pre>		
170	state = 3;		
171			
172	else if (map(analogRead(POT1), 0, 4095, 0, 5) <= 1.5) {		
173	<pre>motorControl();</pre>		
174	state = 2;		
175			
176	else {		
177	state = 1;		
178			
179	break;		
180	}		
181	}		
182	}		
183			
184	//Other Functions		
185	<pre>void getEncoderCount() {</pre>		
186	<pre>count = encoder2.getCount();</pre>		
187	<pre>encoder2.clearCount();</pre>		
188	}		
189	<pre>void setEncoderPins() {</pre>		
190	ESP32Encoder::useInternalWeakPullResistors = UP; // Enable the weak pull up resistors		

```
// Attache pins for use as encoder pins
  encoder1.attachHalfQuad(27, 33);
  encoder1.setCount(0);
  encoder2.attachHalfQuad(15, 32);
  encoder2.setCount(0);
}
void plotControlData() {
  Serial.print("Speed:");
  Serial.print(omega);
  Serial.print(" ");
  Serial.print("Desired_Speed:");
  Serial.print(omegaDes);
  Serial.print(" ");
  Serial.print("PWM:");
 Serial.println(D);
}
void motorControl() {
  int error = omegaDes - omega;
  D = Kp * error;
 if (D > MAX_PWM) {
   D = MAX_PWM;
  } else if (D < -MAX_PWM) {</pre>
    D = -MAX_PWM;
 motor2.setSpeed(D);
 motor1.setSpeed(-D);
}
void Timer0Reset() {
  portENTER_CRITICAL(&timerMux0);
  deltaT = false;
  portEXIT_CRITICAL(&timerMux0);
```

```
.ATI_CATITCAL(ACTINELINANO),
222
      }
      bool CheckForFlexionLimit() {
223
        if (flexionLimit == true) {
224
          flexionLimit = false;
225
226
          return true;
227
        } else {
228
          return false;
229
        }
230
      }
      bool CheckForExtensionLimit() {
231
232
        if (extensionLimit == true) {
          extensionLimit = false;
233
         return true;
234
235
        } else {
236
          return false;
237
        }
238
      }
239
      bool CheckforSupMyo() {
        if (map(analogRead(POT2), 0, 4095, 0, 5) >= 4) {
241
         return true;
242
        } else {
          return false;
        }
245
      }
246
      bool CheckforProMyo() {
247
        if (map(analogRead(POT2), 0, 4095, 0, 5) <= 1.5) {
248
          return true;
        } else {
250
          return false;
251
        }
252
      }
```